

BULLETS FOR JESUS CHARACTER PROFILE

LEAD

Sly Stone - Religious fanatic and outlaw gang leader who is brutal, callous, and a deranged/demented killer. Self-proclaimed bible-thumping outlaw, he uses scripture to justify his trail of barbarous, bloody killings. He needs to be in control at all times and answers any question of his leadership with blazing sixshooters. One never to plan a job or plot a killing spree, he allows Devine fate to dictate his unhinged and psychotic actions. ARCH: His fanaticism and paranoia worsens as he more and more sees himself as a Devine Prophet, destined to seek out sinners and agents of the Devil and hurl their cursed souls to Hell where they belong. There is only one law as prophesized by God Himself – his law.

Annie Webb – Sly's girlfriend who accepts her subservient role to the leader's twisted, alpha male mood swings. Her beauty is less the glamor queen and more the angelic, wholesome farm girl you always wanted to make love to. She seems way out of place hanging out with the other cutthroat gang members, coming across as caring, naïve, innocent, and somewhat brainless; however, leaving hints that there's more to her than what meets the eye. ARCH: Her's is the most dramatic. The wide-eyed, seemingly harmless young 'country' girl, caught up in the vicious world of untethered violence, in fact, spins a cunning and fatal web of duplicity, pitting one character against another while one eye remains focused on the cattlemen's gold. And to assure that by movie's end, she is the last-man (or woman) standing.

Ike Travis – African American Deputy Marshal. A former slave now lawman, who fought in the Civil War for the union, is fair and honest to a fault. Broad shouldered and tough as nails. In fact, folks say he is so tough that he can spit on a brick and split it in two. Clint Eastwood-like, he doesn't have much to say, letting his six shooters do most of the talking. And in the Indian Territory, where outlaws are thicker than hog-shit, he has shot down more desperadoes in their tracks than any other lawman. With blade, pistol, or bare hands, Ike is a killer, but not a murderer—as long as he wears a badge. ARCH: He always followed the law to the T, except those times he forgot the Alive part of bringing them back Dead or Alive. He becomes a cold-hearted killer after witnessing Sly's gang slaughter his posse and gun down his best friend. He tosses his badge aside in a vengeful pursuit to hunt down the outlaws, bringing his own justice to those whose fate he commands – Death.

Sixkiller (Robert Redfeather) – Full blooded Cherokee who, as a young boy, survived the abominable Trail of Tears that killed thousands of displaced Native Americans on the trek to the Oklahoma Indian Territory. Adopted by a Quaker family, he was educated at university before returning to his people, where he rode with the Confederacy in the Civil War. He finds and nurses Travis back to health. Smart, cunning, and with little patience for dumb assed pale faces, he is a dead shot, skilled in the art of war as he is with lawyer's pen. A true warrior, he did not come by his name by accident – adding six notches to his gun in one deadly fight against the Comanche. ARCH: At first opposites to Travis in culture and demeanor, he will open up more as the two develop close ties, nourishing a growing friendship as they ride to unleash the lawman's vengeance on Sly and his gang.

GANG

Kinch 'Big' Wiley – He is handsome, a good dresser from a good family, and smooth with the ladies. Assertive when need be, he also knows when to step back to 'play the game' to achieve his desires. A former Confederate officer, after the war he tried his hand roping for cattlemen before he found his true calling; dealing cards at the faro table. Not only did it pay a hell of a lot better, but after a killing at the table, and occasional killing off a poor loser, sporting girls were often readily available just by ascending the saloon stairs. ARCH: He was a natural to become an outlaw and join Sly's Gang as the leader's more calculated and conservative member.

Long Sally – African American beauty. Sleek, dependable, trustworthy, a risktaker whose confidence with her six shooter has served her well as an outlaw. Her tough, serious demeanor tends to keep her in the shadows and sets her apart from the other gang member's more carefree style. Sly entrusts her more than any other member outside Annie, valuing her loyalty to do anything he may ask. ARC: She is tired of being an outlaw; the endless nights, sleeping on the ground, scrapping for food and supplies when times are scarce, and the perpetual threat of capture,

where the hangman's noose awaits. She will fall in love with Cattleman Morton, hoping to escape with him to his ranch and put all the killing behind.

Red – Of all the members of the gang, Red is pure INCARNATE EVIL. If Sly truly seeks the Devil, he has no further to look than this merciless, callous outlaw who wears a necklace of severed 'trophy' ears, taken from his victims. A natural killer, few corners compare to Red's expertise with both knife and pistol. A nod from Sly and a crazed, homicidal giggling announces yet another casualty will be lying sprawled at Red's feet. ARCH: None – he lives for killing and kills to live.

Sage – Deadly as she is gorgeous, this Latin-blooded beauty (?) is a murderous spitfire with both blade and pistol, occasionally borrowing Asesino's machete when she wants to add a little extra lethal spice to her talents. She readily uses her sex as yet another weapon, used skillfully and seductively to attain her voracious desires. ARCH: Like Red, she lives purely to satisfy her needs. Simply put, it is for pleasure – whether in the sack or behind blazing six shooters.

'Bloody' Tex Anderson – Irish/Texas cowpoke turned outlaw. Not very bright, in fact, some would say the origin of the term 'dumb jackass' was in reference to the Irishman's lack of quick wit. He is far too overconfident for his own good. Talks too much and is a perpetual grumbler. He is a follower who often sticks his foot in his mouth one too many times before it finally bites him in the ass. It is only a matter of time before his luck runs out. ARCH: Tex pretty much can't keep his mouth shut. Lured into bed by Sage, she easily wraps the fuzzy minded cowpoke around her finger, leading to his bloody demise.

Asesino – Mexican desperado. He dresses the part with moderate-sized sombrero and cross belts of bullet cartridges. He speaks little English but understands Sly's needs when the leader requires an efficient executioner by his side. His weapon of choice, an eighteen-inch razor-edged machete which he wields with deadly accuracy; the scabbard is often heard slapping his thigh as he walks. ARCH: He remains as his name. An assassin who is always ready to carve up anyone Sly would delight in sending straight to Hell.

Arapaho Kid – Native American Half-blood Creek. Besides his Winchester, he still carries a bow and arrow and occasional lance to do a nasty on his victims to Sly's delight. A skilled huntsman and tracker, he is often seen riding out front of the gang, or is handy when Sly needs a scout to keep a sharp eye out for their next target, or any pursuing posse. ARCH: One who remains pretty much silent, he basically keeps to himself while quick to follow Sly's orders, ready to efficiently display his death-dealing talents. He and Sixkiller will count a deadly coup – in which only one of the staked out warriors survives.

Skinner – African American and former slave to Osage Tribesmen. He is all brawn and heavy muscled. His entire vocabulary pretty much consists of grunts and grumbles of disgusted impatience. Skinner hates everyone and everything and doesn't care you know it. Always eager to kill, his use of dynamite in the most imaginative manner would be a work of art, if it wasn't so gory. ARCH: He remains content in his role as Sly's 'muscle'. However, in true form to the adage – live by the sword, die by the sword – he is pretty much ends splattered all over Oklahoma.

Bitter Creek – A young cowpoke caught up in the romantic side of being an outlaw – not one of the more ruthless members of the gang – he tries hard to impress Sly. As such it is a might too hard. ARCH: He rides headlong into a stage driver's sixshooter and as Kinch accurately predicted, while the big outlaw is tucked up in bed between sumptuous dairies, Bitter Creek will be feeding worms. NOTE – no speaking role and is killed off in the first 15 minutes of the movie.

ADDITIONAL

Buck Morton – Cattle Baron. He is taken hostage from the stagecoach. His only goal becomes to stay alive. That, and to help himself to the Cattle Association's twenty thousand dollars in cash and gold certificates that Sly and his gang stole from the bank. Of course making love to Long Sally to achieve that end is definitely icing on the cake.

He comes across as an honest rancher who has achieved the American Dream of local fame and fortune through hard work. He catches Long Sally's eye and quickly nourishes that relationship so to enact his escape. ARCH: We learn, as does Sally to her tragic demise, that all Morton has told her is a lie. He has no children. He brutalized and ultimately killed his wife. A risktaker, he has gambled away his ranch and all he ever held dear. As such, fate stepped in and with Sally's help, he will soon be once more on the road to fortune - so he thought. And of course, Sally does not fare well in his plans.

Duke Horner - Posseman and close friend to Travis. Like his boss Travis, he is loyal, honest and totally faithful to his job as lawman. A matter-of-fact kind of guy who speaks his mind, never mincing words. He has one goal in life, to stay alive long enough to spend time with his favorite sporting girl in Fort Smith, Arkansas.

'Hanging Judge' Isaac Parker - Famous Fort Smith, Arkansas Judge on the border of Indian Territory. He is middle aged and overworked. He works six days a week, ten hours a day, and it shows in his face and demeanor. He never has enough marshals, money, or patience, especially for Travis who keeps bringing him outlaws already dead to hang. He laments that often he sends lawmen to their death, but this country needs law and order, and if he must play God and stretch a few necks to achieve that end. He will readily do so. As often as needed.

Chub - Travis' Posse Cook and Drives Wagon. Chub is Chub. Strong as an ox, the big likable man is dwarfed by his large, open-faced nature. He may grumbler under his breath when things don't go right, and of course they never do, but his heart is in his hand and is there when the going gets tough. And when it does. He proves, as he does with Sly's gang, just how steely tough he is.

TOWNSPEOPLE

Preacher - Baptist minister who leads congregation at Wh - Whisperstone. He speaks out against God's villains and is brutally killed during the bank robbery.

Chet Barlowe - Sheriff of Whisperstone. When he's told a large gang of ruthless desperados just entered town and Buck Marlow is with them, knowing the stage coach had recently been robbed - all being killed, to his credit, Chet orders his deputy to gather as many townspeople he can and strap on iron. And when the he knows he alone must face the gang as they rob the bank, he takes a deep breath and doesn't flinch. Stepping out to and leveling his pistols to face his last breath before eternity.

Edwina 'Eddie' McBride - Whisperstone's Madam prostitute. Past her prime but just as gorgeous as ever, Eddie runs a clean whorehouse with 'mighty fine sporting gals as inmates'. She is

Town Drunk - Whisperstone's town drunk who has no name. In perpetual disrepair and various stages of drunkenness, he pops up occasionally when someone is in a hurry and has to shove a body out of the way.

Gunslinger (Gino Blair) - Confronts Sly in saloon when he first takes over the town. Killed by Sly.

Mayor - Over stuffed businessman. Rigid and tries to be forceful. Witnesses one son killed and endures the rape of his daughter and another son. He caves in to Sly's demands, but exacts revenge in a 'grim reaper' rampage using a large scythe blade.

Deputy Sam Timmens - Deputy to Sheriff Chet Barlowe. Nervous, fast talker, always trying to do what's right but with a bit too many thumbs.

Prisoner - One of the five prisoners in Whisperstone's jail when Sly's gang rides in. He will have a more prominent role, surviving to the final big showdown, that the other three who four who get killed earlier on.

STAGECOACH - Small speaking parts unless indicated non-speaking

Charlie - Shotgun guard on stagecoach. A real talker. Shot by arrow.

Jim - Stagecoach driver. Brave to the end. Killed by Asesino's machete.

Irwin Blackwell - Wealthy banker type on the stagecoach - A bit absent minded. Shot as he laments the killing of his wife.

Mrs. Blackwell - Smug, pretentious wife of Blackwell - killed by Sly when she has the audacity to curse a servant of God. Holds a SMALL DOG which gets away and is shot by Sly.

Farmer on Stage – Nervous farmer in homespun – tries to be inconspicuous but none the less is noticed. He is a Mormon and as such, a prime candidate for damnation. Sly has him hanged.

Gus Hughes – Cherokee Cattleman's Association Decoy for gold deposit. He is a strong willed, tight-lipped agent who proves he's too good at his job. He refuses all advances of Sly for information about the cattleman's gold. He is horrendously killed as reward for his dedication.

EXTRAS

Two Cowboys – Killed by gang outside Whisperstone when they recognize Buck Morton. One has small talking part.

Travis Possemen: Two armed guardsmen and two armed possemen. No talking parts. Stuntmen?

Four Prisoners – In Whisperstone jail when Sly rides in. They will join the gang (do they have a choice?). Two will be killed during the attack on Travis' posse. The other two will be killed by Travis and Sixkiller as they begin to pick off the gang. No talking parts – except some painful grunts.

Mayor's Wife, Young Daughter, Two sons. Non-speaking roles.

Bartender – Serves drinks in background of most saloon scenes. Small speaking part in one scene.

Additional Townspeople: shop keepers, saloon workers, blacksmith, bartender, prostitutes, people strolling streets, cowboys in saloon or with prostitutes, gamblers, wagon drivers, kids playing in street.

Congregation for Sly's Sermon. Additional Extras as needed to fill the church during Sly's demented sermon.

Three Ft. Smith Pedestrians – taunt Travis' tumbleweed wagon that enters Ft. Smith with three dead bodies.

Fort Smith Townspeople – milling about as the Tumbleweed wagon drives up main street toward courthouse.